



Photo-Anagram Image Creator · User's Guide **v6.1**

Welcome to BeMuze

One photo, reimagined. Just as an anagram rearranges a word's letters into new words, BeMuze rearranges a single photograph into new images. You start with one of your own photos, and BeMuze mirrors and tiles it into a symmetrical artwork called a **Photo-Anagram**.

Designed by a human, made by you. Every image starts with your own photo — there's no AI in the art. BeMuze simply reflects and arranges what is already in your picture, so the result is always yours.

BeMuze runs right in your web browser — on a phone, tablet, or computer. There is nothing to install, and your photos never leave your device.

Before You Start

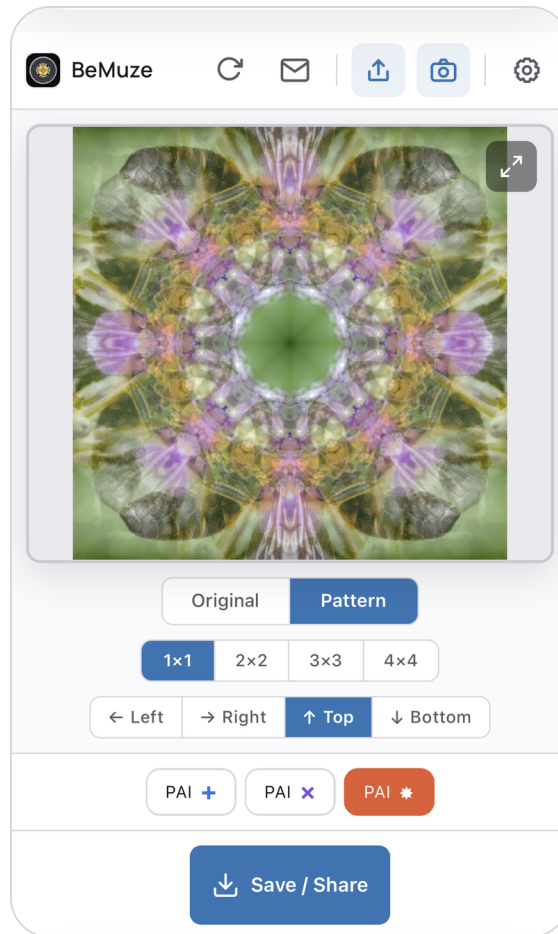
What you need: a device with a modern web browser (Safari, Chrome, Edge, or Firefox) and a photo to work from. On a phone or tablet you can also take a new photo with the camera.

Photo formats BeMuze accepts: JPG, PNG, WEBP, HEIC, and DNG. The maximum photo size is 50 MB; very large photos are automatically resized to fit.

To open BeMuze: visit the web address in your browser. When the page loads you'll see the BeMuze icon and name in the top-left corner and an empty canvas waiting for a photo.

A Quick Tour of the Screen

BeMuze has three main areas: the top toolbar, the canvas in the middle, and the creative controls below it.



The BeMuze screen with a photo loaded — toolbar on top, canvas in the middle, creative controls below.

The top toolbar

The BeMuze icon and name sit at the top-left. The buttons along the top, from left to right, are:

- **Reset** — starts over: clears your photo and Photo-Anagram and returns to the empty screen.
- **Feedback** — opens a short form to send a note to Ken (covered later).
- **Upload Photo** — choose a photo from your library or files.
- **Take Photo** — opens your camera to capture a new photo (phones and tablets).
- **Settings** — the gear at the far right: theme and app information.

The canvas

The large area in the middle is the canvas, where your Photo-Anagram appears. Before you add a photo it shows a prompt that reads “Drop a photo” and “or tap to upload.” Below that, a row of sample images gives you a taste of what BeMuze creates.

The creative controls

Just under the canvas are the controls that shape your image — a view toggle, a tile-count selector, and a mirror-edge selector. Below them sit the three PAI buttons, and at the very bottom are the Save / Share and Copy buttons. Each is explained in the steps that follow. (The controls stay dimmed until you add a photo.)

Creating Your First Photo-Anagram

Follow these steps in order. The whole process takes less than a minute.

Step 1 — Add a photo

There are three ways to bring in a photo:

- **Upload Photo** — tap the Upload Photo button in the toolbar and pick an image from your library or files.
- **Take Photo** — tap the Take Photo button to open your camera, frame your shot, and tap Snap.
- **Drag and drop** — on a computer, drag an image file straight onto the canvas.

As soon as the photo loads, BeMuze creates a Photo-Anagram automatically and the controls become active.

Step 2 — Choose a style

The three buttons below the controls are the PAI buttons. Each rearranges your photo a different way:

- **PAI +** — a balanced anagram.
- **PAI ×** — a dynamic anagram.
- **PAI *** — a radiant anagram.

Tap each one and watch the canvas change. There's no wrong choice — pick the look you like best.

Step 3 — Choose how many tiles

The **1×1**, **2×2**, **3×3**, **4×4** buttons set how many times the mirrored unit repeats across the image. 1×1 is a single mirrored unit; higher numbers tile that unit into a denser, more intricate grid. BeMuze opens on 1×1.

Step 4 — Choose the mirror edge

The **Left, Right, Top, and Bottom** buttons decide which edge of your photo meets at the center of the mirror — which changes which part of the picture becomes the focal point. Try each to see how the artwork shifts. BeMuze opens on Left.

Step 5 — Compare with your original

The **Original / Photo-Anagram** toggle above the controls flips between your untouched photo and the Photo-Anagram. Use it any time to see how far the image has traveled from the source.

Step 6 — Enlarge and edit in the full-screen viewer

To see your work up close, tap the **expand icon** in the top-right corner of the canvas, or **double-tap the canvas** itself. The full-screen viewer opens — and this is also where you can fine-tune the artwork without leaving the big view. It's covered in its own section next.

Step 7 — Save or share your image

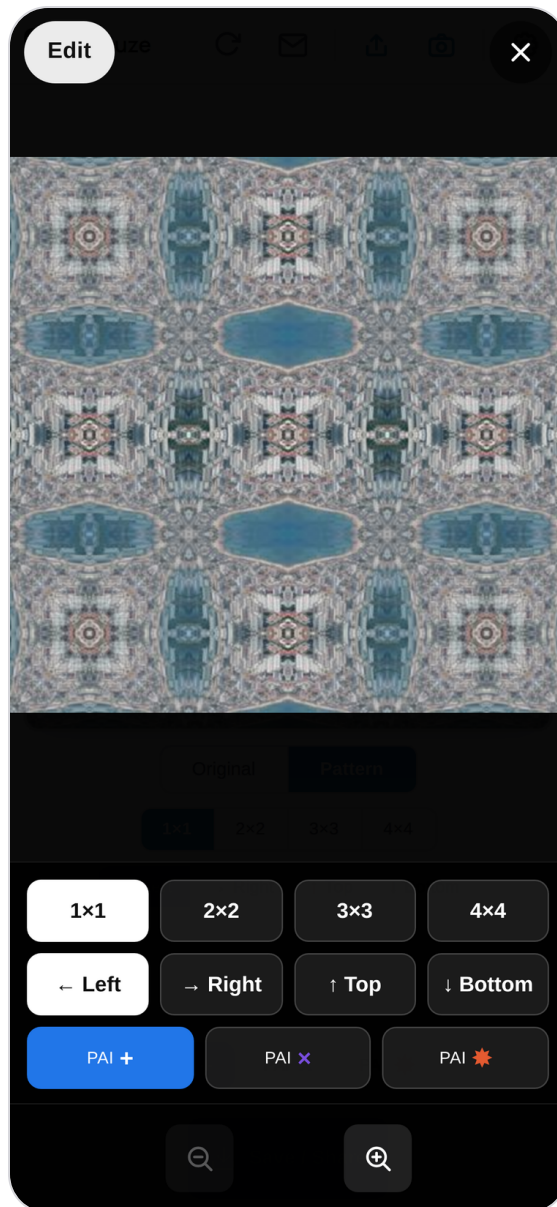
When you're happy with the result, use the buttons at the bottom:

- **Save / Share** — opens a menu where you first choose a file format: **PNG** (best all-round quality, keeps transparency), **JPEG** (a smaller file, ideal for sharing), or **TIFF** (lossless, best for printing — a large file). After you choose: on a computer the image downloads to your device; on a phone or tablet your share sheet opens, where you can choose “Save Image” to add it to your photos, or send it by AirDrop, Messages, email, and more. The same menu also has a **Share...** option that opens your device's share sheet directly.
- **Copy** — copies the finished image to your clipboard so you can paste it into another app.

If you used Take Photo on a phone, BeMuze may ask “Save your original photo?” — your camera shot isn't in your library yet, so tap Save to keep the original, or Not now to skip.

The Full-Screen Viewer & Edit Tools

Tap the **expand icon** in the top-right corner of the canvas — or **double-tap the canvas** — to open the full-screen viewer. It gives your Photo-Anagram the whole screen, and it's where you can zoom in and make changes.



The full-screen viewer with **Edit** open — the tile, mirror-edge, and PAI controls appear right over the artwork.

Getting around the viewer

- **Zoom** — use the – and + buttons at the bottom to zoom out and in; the number between them shows the current zoom. A single tap on the picture snaps back to the whole image.
- **Close** — tap the × in the top-right corner, or double-tap the picture, to return to the main screen.

Editing without leaving the viewer

Tap **Edit** in the top-left corner and a panel slides up with the same creative controls from the main screen:

- **Tiles** — 1×1, 2×2, 3×3, 4×4
- **Mirror edge** — Left, Right, Top, Bottom
- **Style** — PAI +, PAI ×, PAI *

Change any control and the artwork **redraws instantly, full-screen**, snapping back to show the whole image so you can see the complete result — no need to close the viewer and go back to the main screen. Tap **Edit** again to hide the panel and enjoy the clean, full-screen view.

Tip: The viewer's Edit controls and the main-screen controls are the same — whatever you change in one is reflected in the other, so you can move between them freely.

Settings

Tap the gear at the far right of the toolbar to open Settings.

Theme

Choose how BeMuze looks: **Dark**, **Gray**, **Light**, or **Auto** (which follows your device's own light or dark setting). Pick whatever is easiest on your eyes.

About

The About section explains what BeMuze is and shows the version number. The current version always appears here.

Sending Feedback

The Feedback button in the toolbar opens a short form. Pick a category — **Bug** (something broke or didn't work right), **Feature Request** (an idea for a new capability), or **Other** (a comment or question) — add a short note if you'd like, and tap Send. Your mail app opens with a draft message ready to send.

Starting Over

To begin again with a new photo, tap **Reset** in the toolbar. This clears the current photo and Photo-Anagram and returns you to the empty “Drop a photo” screen. Your saved images are not affected.

That's It

Add a photo, choose a style, fine-tune the tiles and edge, then save or share. Every Photo-Anagram begins with your own picture — so explore freely and see what your photos can become.

BeMuze is a fine-art project by Ken Holden.

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